FPLeague Report: 2003 Rules Committee

- 2003 Rules Committee Members:
  - Ardill, Scott
  - Seamands, Jorden (FPLeague Head Coordinator)
  - Trant, Ashley (FPLeague Assistant Coordinator)

- FPLeague Rule Modifications
  - Rules 1-9 have been the same since the 1999 Season (last modified 12-21-1999)
  - Rule 10 was added at beginning of the 2002 Season (9-5-2002)
  - Tie Breaker done by the Football Points system added at the beginning of the 2001 Season
- Current FPLeague Rules
  - 1. Predictions include regular and post season.
  - 2. Predictions must be sent in before the first game of the week starts.
  - 3. Any predictions that are skipped, result in the underdog being the prediction.
  - 4. Predictions may not be changed after the first game of the week starts.
  - 5. Predictors are ranked by most games predicted correctly which results in best percentage.
  - 6. Any NFL game that ends in a tie, results in 1/2 game correct.
  - 7. When the Line is even, the Line's prediction is ruled as a tie.
  - 8. If the Line is even with a Rule 2,3 violation, the predictor gets the visiting team.
  - 9. After the predictor starts, all weeks from that point on will be added to the predictor's total unless they resign for the season.
  - 10. Predictors who start week 2 have the option of taking a Rule 2,3 violation for week 1 staying in the Yearly route or can go the Non-yearly route.

- Suggested Rule Revisions – Submitted (included is the submitted email)
  1. 9/24/2002 [*Name*]: Rule 2,3 Violators should get one less than the lowest person who submitted picks

> Hey [*Name*],
>
> How can a person who does not submit a pick at all, beat a person that submits a pick. Seems next year that the rule should be that those that fail to submit an entry at all get one below the lowest person that sent in a pick.
>
> So, last week, those that failed to submit would have gotten a three, one less than the lowest, which was four.
>
> Food for thought,
>
> Thanks for doing all this,

[*Name*]

2. 10/15/2002 [*Name*]: Predictors who get Rule 2,3 violations a certain number of weeks in a row have to resign

   predictors who get rule 2,3 violations a certain number of weeks (ie 3,4,5,...) in a row have to resign

   [*Name*]

3. 11/1/2002 [*Name*]: All picks don't have to be made before this first game of the week starts, but only just before the start of that game.

   aight, sounds good, consider this my official revision recommendation.... i propose that as long as the game in question hasnt started, a pick may be made.....(email must be time stamped before the coin toss)

4. 11/5/2002 [*Name*]: Rule 2 revision that picks must be received by the start of first game

   possible amending to rule 2 - picks must be received by the start of first game (incase servers are slow and predictor doesnt get credit)

- Notes/Votes on Submitted Rule Revisions
  - 1. ***YES (passed 3-0) - stated as "Failure to submit all predictions for the week results in 1 less than the lowest person that submitted picks."***
  - 2. ***YES (passed 3-0) - revised and stated as "A predictor who fails to submit predictions 4 consecutive weeks or a total of 6 weeks will automatically be resigned."***
  - 3. ***YES (passed 2-1) - revised and stated as " If there are pre-Sunday games (i.e. Thursday, Saturday, etc.) and a failure of submitting predictions occurs, the predictor may submit Sunday and Monday games with the penalty of getting zero for the pre-Sunday game(s)."***
  - 4. ***YES (passed 3-0) - stated as "Predictions must be received before the first game of the week starts."***

- Suggested Rule Revisions – Other

  NONE

- Notes/Votes on Other Rule Revisions

  NONE

- 2003 FPLeague Rules

1. Predictions include regular and post season.

2. Predictions must be received before the first game of the week starts.
***Exception: if there are pre-Sunday games (i.e. Thursday, Saturday, etc.) and a failure of submitting predictions occurs, the predictor may submit Sunday and Monday games with the penalty of getting zero for the pre-Sunday game(s).**

3. Any predictions that are skipped, result in the underdog being the prediction.

4. Failure to submit all predictions for the week results in 1 less than the lowest person that submitted picks.

5. Predictions for that day may not be changed after the first game of that day starts. (i.e. once Sunday games have started, no Sunday game may be changed, but Monday's game may)

6. Predictors are ranked by most games predicted correctly which results in best percentage.

7. Any NFL game that ends in a tie, results in 1/2 game correct.

8. When the Line is even, the Line's prediction is ruled as a tie.

9. If the Line is even with a Rule 2,3 violation, the predictor gets the visiting team.

10. After the predictor starts, all weeks from that point on will be added to the predictor's total unless they resign for the season.

11. A predictor who fails to submit predictions 4 consecutive weeks or a total of 6 weeks will automatically be resigned.

12. Predictors who start week 2 have the option of taking a Rule 2,3 violation for week 1 staying in the Yearly route or can go the Non-yearly route.